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Crosser Academy EDGE ANALYTICS TRAINING Fundamentals

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# **Objectives**

- Understand what the Crosser Streaming Analytics solution can do
- Basic understanding of stream-based processing
- Familiarize yourself with the Crosser module library
- Hands-on experience of implementing and deploying basic use cases
- How to setup Crosser Nodes for local processing

At the end of the course you should be ready to setup your own edge analytics use cases Learning by Doing!

### **Course Setup**

- · You can use any account to follow this course, including free-trials
- Six sessions with presentations and exercises
  - Video recordings available
  - Presentations as PDFs available for online viewing or download
  - Expected total time to complete the course: 15-20 hours
- Documentation is available in our Help Center (docs.crosser.io):
  - Crosser Control Center documentation
  - Crosser Academy
    - Presentations
    - Videos
- If you have questions, use our support portal (<u>support.crosser.io</u>)
- The exercises are the key to success
  - Work through the exercises in order, they are there for a reason!
- · After completing the exercises and the exam you get a diploma

### Sessions

- First session
- Second Session
- Third Session
- Fourth Session
- Fifth Session
- Sixth Session

- Introduction to Crosser Streaming Analytics solution
- Create your first flow
- Streaming data
- Working with arrays
- Non-streaming data and local node installation

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- Working with files
- User management introduction
- Examination

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# Edge Analytics Fundamentals TRAINING INTRODUCTION Introduction to Crosser Streaming

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Analytics solution

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### Session 1 Agenda

- Crosser Solution Concepts
- Flow-based processing
- Understanding Messages

No exercises in this session

# **CROSSER SOLUTION CONCEPTS**

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Flows Messages Modules Crosser Node Control Center Credentials Resources

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### **Flows** Processing Messages with Modules

- Crosser uses Flows to implement processing
- A Flow consists of Modules that process Messages
- A Message can contain e.g:
  - Sensor values
  - The result of a database query
  - The response from an API call
  - Binary data, such as image, video and audio



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### Modules Processing Messages

- A Module process messages:
  - Trigger modules starts processing, e.g. at regular intervals or when data arrives
  - Input modules get data from external sources, e.g. PLCs, APIs, MQTT, databases, files
  - Analytics modules do something with the message data they receive and produce modified output messages
  - Output modules send processed messages to external destinations, e.g. PLCs, databases, files, enterprise, cloud services
- The Crosser module library has ~200 modules, can be extended by customers or partners



# **Custom Functionality**

Extend the Crosser module library



#### Code modules

Drop in your own C#, Python or JavaScript code Standard Python with support for third-party libraries, including ML



#### **Universal Connectors**

Wizard-based tool to create custom connector modules for REST APIs



**Crosser SDK** .NET SDK for building fully custom modules

### **Crosser Node** Flows run on Nodes

- Nodes can be installed anywhere: edge, onprem, cloud
- A Flow is a configuration that can be changed any time
- A Node can run multiple Flows
- The same Flow can be deployed on any number of Nodes
- Flows can be updated or added without affecting other Flows on the same Node
- Functionality provided through modules and Modules are downloaded together with Flows
- Local web/API for monitoring and queue management
- Events published on the internal MQTT broker



Flow configurations and modules downloaded from Cloud

Local Node features



### **Node Deployment Options**



Platform	Docker	Kubernetes/OpenShift	Azure IoT Edge/ AWS Greengrass/SiteWise Edge
Management	Local (Remote)	Remote	Remote
Tools	docker-compose (Podman, Portainer…)	kubectl	Azure/AWS portal, CLI, API
High-availability (multi-server)	No	Yes	No

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# **Crosser Control Center**

**Centralized Management** 

- Hosted by Crosser (Azure) or by Customers or Partners (white-label)
- Flow Design
  - Flow Studio Visual design tool
- Flow Management
  - Flow versioning
  - Flow deployment
- Node Management
  - Registration
- Monitoring
  - Flows and Nodes
- User Management
  - Access control
  - Internal or external authentication (OpenID connect)



### Credentials

- The Credentials library is used to store credentials that will be used for access to external services
- Credentials could for example be:
  - Username/password
  - API keys
  - Connection strings
- · Credentials are used in modules settings
- All credentials are stored encrypted both in the Crosser Control Center and the Node and the data is never exposed to users

Cre	dentials		+ Add Credential
The Credentials library is a central repository for storing credentials needed by flow modules when accessing external services. Read more here g			
	Name † 🏹	Туре 🖓	Flows Actions
	Azure SQL uptime	Connection String	1
	BigMarker	API Key	Q

Add credentials on the Credentials page or from module settings

### Resources

- Resources are additional data needed by your flows, for example:
  - PLC tag lists
  - Python or C# code
  - Any file, e.g. ML models, CSV files...
- Resources are downloaded into local storage when the flow is deployed and can be accessed from within a module when running on the edge node.
- Added on the Resources panel in the Flow Studio or on the Resources page, by uploading a file or by entering information straight into the UI.

Modbus	~	
Demo		
Choose File	No file chosen	
1 ( 2 · 4 · 5 6 7 8 9 10	<pre>name": "compressor_01", unitId": "1", f f f f modbushata[ges: "Float", "modbushata[ges: "Float", "modbushata[ges: "ReadMoldingRegisters", "address": "0080"</pre>	ĺ
12 13 14 15 16 17	<pre>(     "id": "bar",     "name": "bar",     "modbustaTipe": "Float",     "modbustsTipe": "BoathaldingRegisters",     "address": "0028"</pre>	τ.

Flow	s FlowApps Resources				
+ Add Resource A resource is something that is either used when configuring modules or files that is needed on the edge nodes when deploying flows. Read more here g					
	Name † 🖓	Resource type 🖓	Created at	Status 🖓	Flows Actions
	cloudstatus.txt	File	2020-11-09 11:59	$\odot$	<u>0</u>
	OLT Modbus Demo	File	2020-12-11 14:59	$\odot$	1
	OLT Training CSV data	File	2020-12-11 15:00	$\odot$	٥
	OLT Work order XML template	File	2020-12-11 15:00	$\odot$	<u>0</u>
	OPC UA tags	OPC	2021-12-07 15:25	$\odot$	٥



### From Idea to Reality

Low Code Design | Central Orchestration | Local Execution



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# FLOW BASED PROCESSING

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Basic structure of Flows How to implement logic with Flows

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# Flow processing

Start with a Trigger





### Flow processing Get Data (pull)





# Flow processing

Do something with the Data





# Flow processing

Do something with the Data





#### Flow processing Deliver the Result



#### Flow processing Using multiple Input sources



Harmonize data from different sources to simplify downstream processing Use data from one source to request additional data from another source

#### Flow processing Conditional Processing



Create separate paths based on conditions (Split module)



Only process messages that meet some condition (Message Filters)

### Flow processing Events and Streams







Each message is processed independently

A sequence of messages is used by the module

An array is broken up into individual messages

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# UNDERSTANDING MESSAGES

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Message structure (Properties and Values) Accessing data in Modules Building up Messages

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### **Message Structure**

- Messages are objects with properties and values
- The value of a property can be another object, thereby creating hierarchies
- The value of a property can be an array, where each element is either a simple value or an object
- Hierarchies are traversed using "." notation, e.g. data.temp
- Values have a type, eg int, float, string, object...
- Messages use a custom .NET type: FlowMessage\*

\*) When presented in the FlowStudio it may look like JSON, but it's NOT



### **Messages in Modules**

- Modules act on messages, they will only do something when a message is received
- A Module uses selected parts of incoming messages, based on settings, and can create modified or new messages on the output
- A module can:
  - Produce an output message for each input message, e.g. *Property Mapper*
  - Create one message per multiple input messages, e.g. *Aggregate*
  - Create multiple output messages for each input message, e.g. *Array Split*
- Modules can only use data with the correct type



# Accessing Message Data in Modules

Input message	Module settings	Output message	
	Source Property		
{	Property to read the name from	{	
'name': "machine-3", "data": {	data.temp	"name": "machine-3", "aggregate": { "average": 62	
"temp": 12.5, "pressure": 489	Property to read the value from Target Property	"name": "machine-3", "min": 13.	
} }	aggregate Property to write the result into, empty is allowed.	"max": 87, "count": 3,	
	Interval	"timestamp": "2020-02-21" } }	
	Aggregation time before calculation		

- Property settings reference message data
- Other settings control the operation of the module

# Source and Target properties

Overwrite or Add data



Modules can add new or overwrite existing properties (Target) Properties remain in messages until explicitly removed (Property Mapper)

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Most modules can only reference data in a single message! Keep data together in a single message by adding properties through each module

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# SESSION - 01 END

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#### Edge Analytics Fundamentals CREATE YOUR FIRST FLOW Work with modules and flows

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